Block Games (Directions and Player Cards)

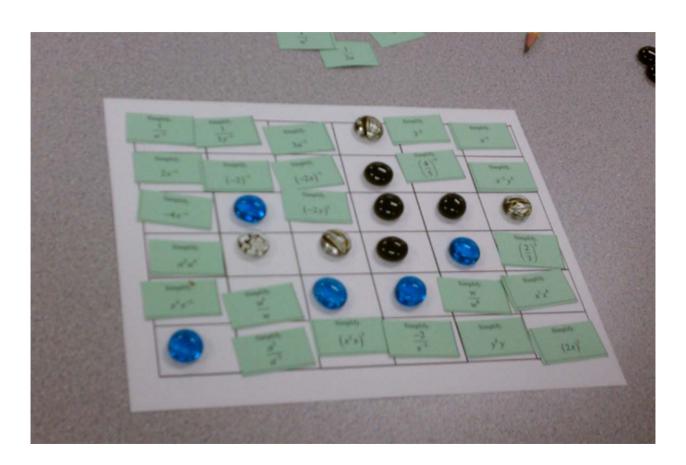
Learning Goal: The block games are designed to practice some skill. This is a (ideally) a two-player game, but can be modified for three players.

Game Setup: Print all materials on cardstock

- Gameboard (2-3 players per gameboard)
- Game cards for each topic of play (print each topic on a different color of paper if you want to tell them apart easily) These must be printed DOUBLE-SIDED!!!
- Player Cards for each player (or marble markers in a different color for each player)

How to play:

- 1. Place all the game cards on the gameboard.
- 2. The goal is to claim four spaces in a row, column, or diagonal.
- 3. Players always take turns. To claim a spot on the board the player has to answer the question on the card (or simplify), and then checks the answer on the back.
 - a. If they are correct, they get to stake a claim on the space. Now it is the turn of the other (or next) player.
 - b. If they are incorrect, their opponent (or next player) gets to claim the space. It is now the turn of the opponent (or next player).
- 4. The goal is to place four player ID cards on the board in a row, column, or on a diagonal.





Player Cards



Player Cards

(F1)	\(\frac{\partial}{\partial}\)	E.	\$1.
\(\frac{1}{\sum_{i}}\)	Ser.		
Fr.	E. J.		1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
C. S.	En .	Ser January Control of the Control o	E. J.
(F)	Fr.	E. J.	En .
\(\frac{\partial}{\partial}\)	Es.	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Ser.



Player Cards

1 (2)	1 (2)	1 (2)	15.7
(1.1)			(1)
1 1.21			
1 1.21			
1 (2)			
1 (1.1.)			

